

LIGHTS OUT

Alex Shapiro

OPENING THEATER

(HOUSE LIGHTS ARE OFF, STAGE LIGHTS BEGIN ON.)

Any improvised set-up or dialogue is fine and can be any duration.

The point is to have the power appear to fail unexpectedly.

1. **Conductor raises arms as if to begin.**
2. **Mallet player sprints up to podium and pretends to adjust a cable, saying loudly:**
"Wait-- let me plug this in."
3. **Suddenly, the stage goes DARK. It appears as though a fuse has blown.**
4. **(low murmur from the band, and possibly the audience.)**
5. **1st band member: "Uh oh."**
6. **2nd band member: "Oh no!"**
7. **3rd band member: "Now what?"**
8. **(nervous murmur from the band)...**

LIGHTS OUT

XYLOPHONE/GLOCKENSPIEL

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs
from the band)

(♩ = 120) To Glockenspiel

8 clicks start

1 Turn on your LED.

15 18 10

28 4 32 5 37 Glock *mp*

40 43 To Xylo.

45 **THEME** Xylo. *f* *cresc.*

49 53 To Glock. Glock *f* *mf*

57 61 (Glock.)

65 To Xylo. 4 69 2 Xylo. *f*

73 To Glock. 4 77 Glock. *mp*

81 (Glock.) 84

88

100

Exercise 100 is a 4-measure piece in 2/4 time with a key signature of two flats. The melody consists of eighth and sixteenth notes with accents.

112 Glock.



p

MOVE with the music until the end!

120 Xylo.

Measures 120-124 of the Xylophone part. The key signature has three flats (B-flat, E-flat, A-flat). Measure 120 starts with a forte (f) dynamic and a half note G4. Measure 121 has a half note F4. Measure 122 has a half note E4. Measure 123 has a half note D4. Measure 124 has a half note C4.

128

cresc.

Start to walk off stage.

The musical score for measure 128 is written on a single staff with a treble clef and a key signature of three flats (B-flat, E-flat, A-flat). The time signature is 4/4. The melody consists of eighth notes and quarter notes, with some measures containing rests. There are dynamic markings 'v' (accents) under the first and third measures. Above the staff, there is a box containing the number '128'. To the right of the staff, there is a box containing the instruction 'Start to walk off stage.' and a crescendo hairpin symbol above the staff.

Turn around and rush back onto the stage.

Shout:

Turn off light on beat 1.

Stand motionless in the dark.

Lights out!

LIGHTS OUT

VIBRAPHONE

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs from the band)

(♩ = 120)

8 clicks start

1

Turn on your LED.

15

18

8

(medium hard mallets)

| mp | 100-101°C |

28

2

32

2

mp

mf

37

mf

40

43

mf cresc.

45 THEME

 f

cresc.

49

2

VIBRAPHONE

53 2

mf

57 2

mp

61

f

mf

65 4 69 4 73 (l.v.) 2

mp
Ped. *

77

mf
Ped. *

81 (l.v.) 84

86 88

cresc. *f* *f*

91 dim.

dim.

VIBRAPHONE

96

f

100

104

108

110

112

mf

115

MOVE with the music until the end!

120

2

f

124

cresc.

128

Start to walk off stage.

132

Turn around and rush back onto the stage.

Shout:

Turn off light on beat 1.

Stand motionless in the dark.

LIGHTS OUT

SUS. CYMBAL, TAM-TAM, EGG SHAKER

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs
from the band)

(♩ = 120) To Sus. Cym. (with stick)

8 clicks start

1 Turn on your LED. **2** Sus. Cym. near bell on bell *mp*

7

11

15 *mp*

18 (l.v.) To Tam-tam **6** Tam-tam scrape (l.v.) To Sus. cym. *mf*

28 **3** Sus. Cym. (with mallets) **32** (l.v.) To Tam-tam **3** Tam-tam scrape *p* *mf* *mf*

37 (l.v.) scrape **40** (l.v.) **2** *mf*

43 (roll) **45** **THEME** (l.v.) To Sus. Cym. **2** Sus. Cym. near bell *mf*

SUS. CYMBAL, TAM-TAM, EGG SHAKER

49 To Tam-tam 2 Tam-tam scrape 53 To Sus. Cym. 2

56 on bell 57 reg. (l.v.) mp

61 on bell reg. 65 3 mf

69 near bell To Tam tam Tam-tam p

73 (l.v.) To Sus. cym. 3 77 Sus. Cym. (l.v.) near bell mp mf

81 2 84 3 mf

88 f 6 mf

96 3

SUS. CYMBAL, TAM-TAM, EGG SHAKER

100

2

p *mf*

104

3

108

To Tam-tam

2

Tam-tam

mp <

112

(l.v.)

To Sus. cym. (Ready Shaker)

5

Sus. Cym.

p *mf*

MOVE with the music until the end!

120

To Shaker

Shaker

f

124

Tam-tam

mf <

128

(l.v.)

Start to walk off stage.

2

132

Turn around and rush back onto the stage.

Shout:

Lights out!

Turn off light on beat 1.

Stand motionless in the dark.

LIGHTS OUT

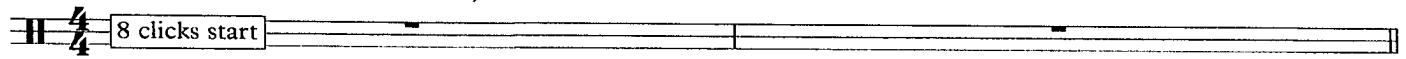
TOM-TOM 1 (3)

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs
from the band)

(♩ = 120) (Tune Toms to F-C-E♭)



1 Turn on your LED.

8 Tom-toms

mp

14

18 6

mf

28 3 32

mf

35 37

mp

40 43

mf cresc.

45 THEME

49 3

f *mf*

53 3 57

f *mf*

61 3 65 3

f *mf*

TOM-TOM 1 (3)

69 *f* 3 73 4 77 4

81 3 84 *mp* *cresc.*

88 *f* 7 96 4

100 4 104 *mf* 4

108 *mf* >

112 *mp*

116 4

120 *f*

124

128 *f* *ff* 4

133 *Shout:* Turn off light on beat 1. Stand motionless in the dark.

Lights out!

LIGHTS OUT

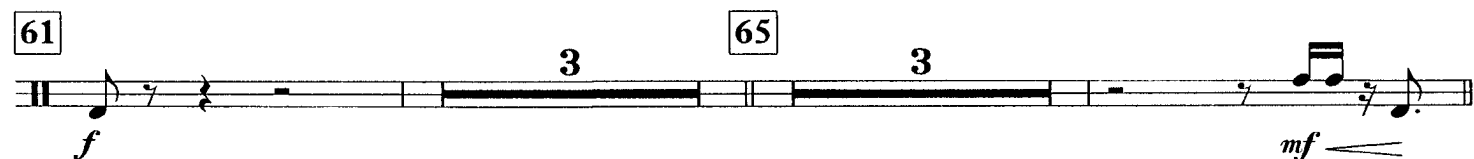
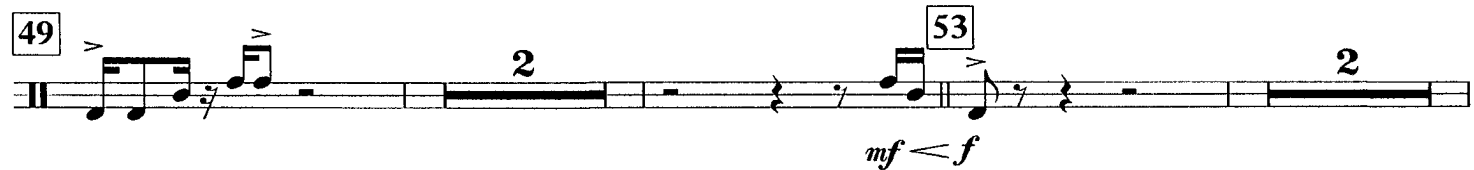
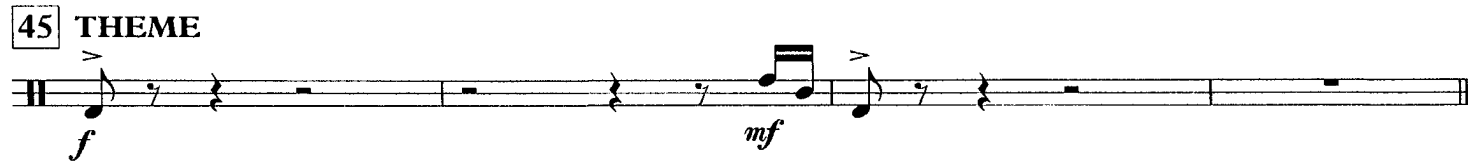
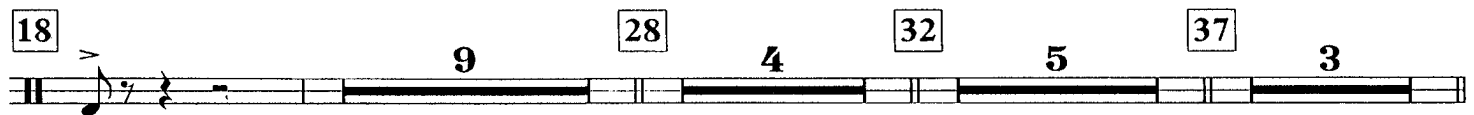
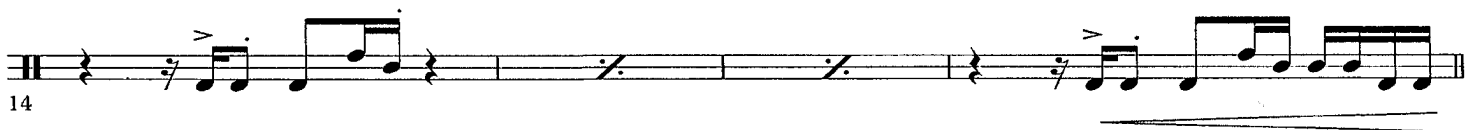
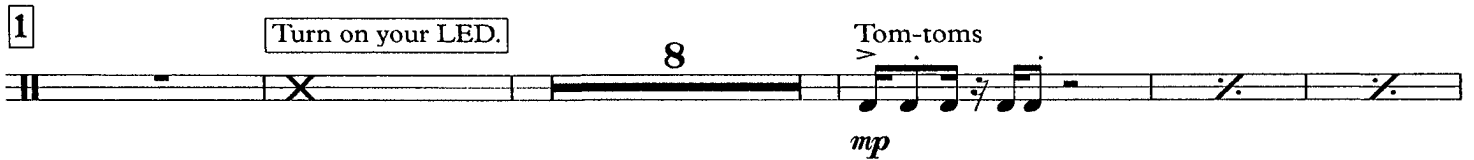
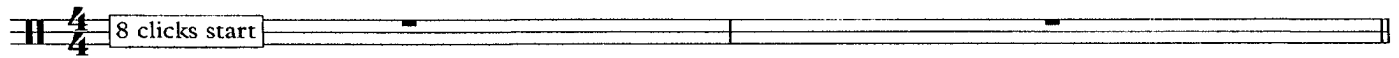
TOM-TOM 2 (3)/EGG SHAKER

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs
from the band)

(♩ = 120) (Tune Toms to F-C-E♭)



TOM-TOM 2 (3)/EGG SHAKER

69 To Egg Shaker **2** Shaker **73** **4**

f *mp*

77 **4** **81** **4**

84 **4** **88** **7**

96 **4** **100** **4**

104 **4** *mf*

108 To Tom-toms **2**

112 **7** MOVE with the music until the end!

120 *f*

124 *cresc.*

128 *f* *ff*

Shout: Turn off light on beat 1. Stand motionless in the dark.

Lights out!

132

LIGHTS OUT

BASS DRUM

Alex Shapiro

9. 4th band member:
"I don't know..."

10. (more nervous murmurs
from the band)

(♩ = 120)

8 clicks start

1 Turn on your LED.

2

p *ff* *p*

8

p *ff* *p*

p *f* *p*

15

18

p *ff* *p*

3

22

p *mp* *p*

28

32

p *mp* *p*

3

p

37

40

mp *p*

p

43

45 THEME

mf

mp *mf* *mp*

49

53

mf *f*

3

3

57

61

mp *mf*

p *mp*

BASS DRUM

65 3 69 3
mf

73 3 77 2
mp

81 84
p mp p p mf

88 mf f mf f mf f mf
f

96 mf f mf
f

100 mf p mf 104 mf
f

106 mf f mf f mf
f

108

112 mf f mf f pp
f

120 mf f mf f 124 mf
mf

126 mf f mf f mf f mf f mf f
f

128

132

Turn around and rush back onto the stage.

Shout:

Lights out!

Turn off light on beat 1.

Stand motionless in the dark.

MOVE with the music until the end!

Start to walk off stage.