

Featuring themes from The Flash, DC's Legends of Tomorrow, Arrow, and Supergirl

(Snare Drum, Bass Drum)

Composed by Blake Neely
Arranged by Douglas E. Wagner

Bass Drum

Snare Drum

Bass Drum

1-2 3 4 5

mp *mf*

(4)

(8)

16 34 18 35

Theme from "DC's Legends of Tomorrow"
Excitedly ♩ = 144

accel. (*mf*)

36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57

Theme from "Arrow"
Slower, moderately ♩ = 96

58 59 60 61

mp *mp3*

PERCUSSION 1 - 2

62 63 64 65

66 67 68 69

70 71 72 73

74 75 76 77 78

mf

Theme from "Supergirl!"
Quicker, expansively $\text{♩} = 126$

79 80 82 83 84

85 86 87 88

89 90 91 92

93 94 95 96

97 98 99-106 107

108 109 110 111

f

ff

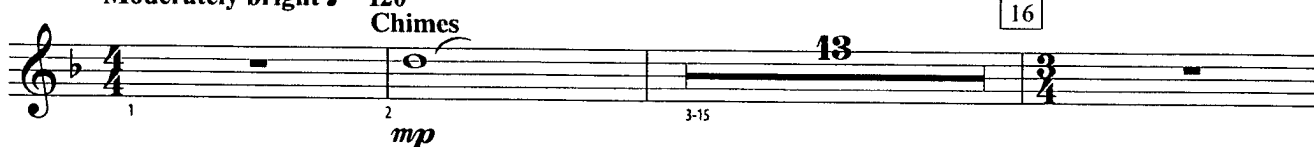
DC Comics Superheroes

Featuring themes from The Flash, DC's Legends of Tomorrow, Arrow, and Supergirl

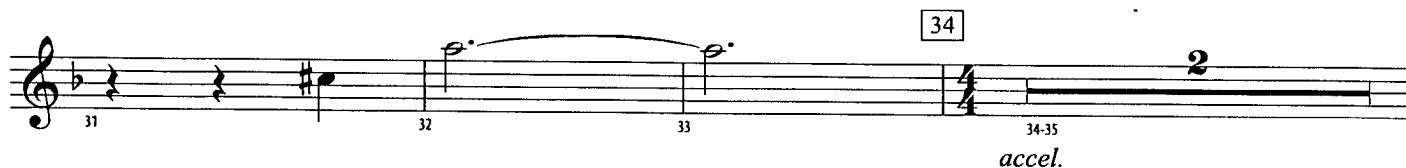
MALLET PERCUSSION
(Chimes/Bells)

Composed by Blake Neely
Arranged by Douglas E. Wagner

Theme from "The Flash"
Moderately bright $\text{♩} = 120$



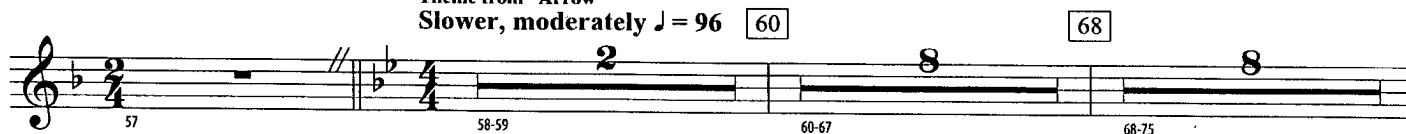
Bells



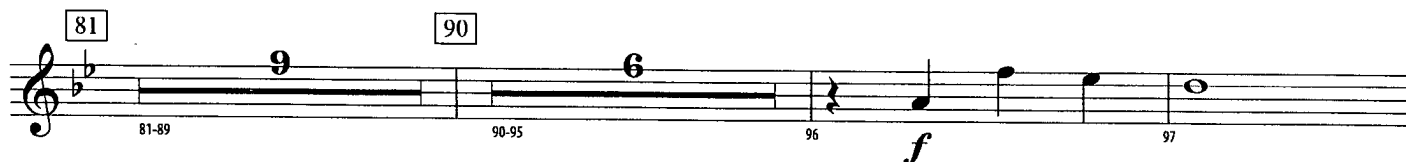
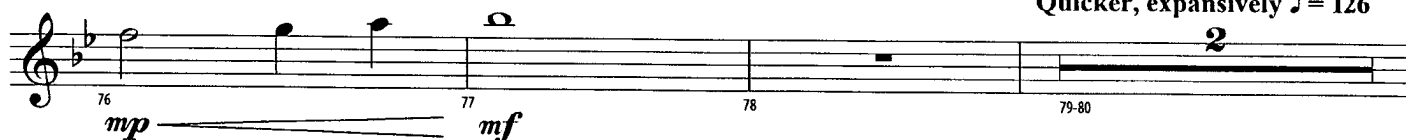
Theme from "DC's Legends of Tomorrow"
Excitedly $\text{♩} = 144$



Theme from "Arrow"
Slower, moderately $\text{♩} = 96$



Theme from "Supergirl"
Quicker, expansively $\text{♩} = 126$



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PERCUSSION 2

(Suspended Cymbal/Triangle/Crash Cymbals)

Composed by Blake Neely
Arranged by Douglas E. Wagner

Theme from "The Flash"
Moderately bright $\text{♩} = 120$

Suspended Cymbal

1-3

4

5

p *mf*

6-15

16

16-24

25

Triangle

mp

26-28

29

30-33

Theme from "DC's Legends of Tomorrow"
Excitedly $\text{♩} = 144$

34

34-35

36-51

52

52-56

accel.

Theme from "Arrow"
Slower, moderately $\text{♩} = 96$

57

58-59

60

60-67

Theme from "Supergirl"
Quicker, expansively $\text{♩} = 126$

68

68-78

79-80

81

81-89

90

90-98

99

99-110

Crash Cymbals

111

choke

ff

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TIMPANI

Theme from "The Flash"
Moderately bright $\text{♩} = 120$
Tune: G, B $\flat$, D

Composed by Blake Neely
Arranged by Douglas E. Wagner

The musical score is written for Timpani and consists of several systems of music. The first system is for the "The Flash" theme, marked "Moderately bright" with a tempo of 120 beats per minute. It begins with a 12-measure rest, followed by a melody starting at measure 13. The second system continues the "The Flash" theme, marked "16", "18", and "34", with a dynamic of *mf*. The third system introduces the "DC's Legends of Tomorrow" theme, marked "Excitedly" with a tempo of 144. It features a 15-measure rest, followed by a melody starting at measure 36, marked *f*. The fourth system continues the "DC's Legends of Tomorrow" theme, marked "52", "5", and "57", with a dynamic of *mp* and an "accel." marking. The fifth system introduces the "Arrow" theme, marked "Slower, moderately" with a tempo of 96. It features a 2-measure rest, followed by a melody starting at measure 58, marked *mp*. The sixth system continues the "Arrow" theme, marked "60 dampen through measure 75", "61", "62", "63", "64", "65", "66", "67", "68", "69", "70", "71", "72", and "73". The seventh system continues the "Arrow" theme, marked "74", "75", "76", "77", "78", and "79", with a dynamic of *mf*. The eighth system introduces the "Supergirl" theme, marked "Quicker, expansively" with a tempo of 126. It features a 2-measure rest, followed by a melody starting at measure 79, marked *f*. The ninth system continues the "Supergirl" theme, marked "81", "90", "94", and "95", with a dynamic of *f*. The tenth system continues the "Supergirl" theme, marked "99", "106", "107", "108", "109", "110", and "111", with a dynamic of *ff*. The score concludes with a final melody starting at measure 111, marked *ff*.